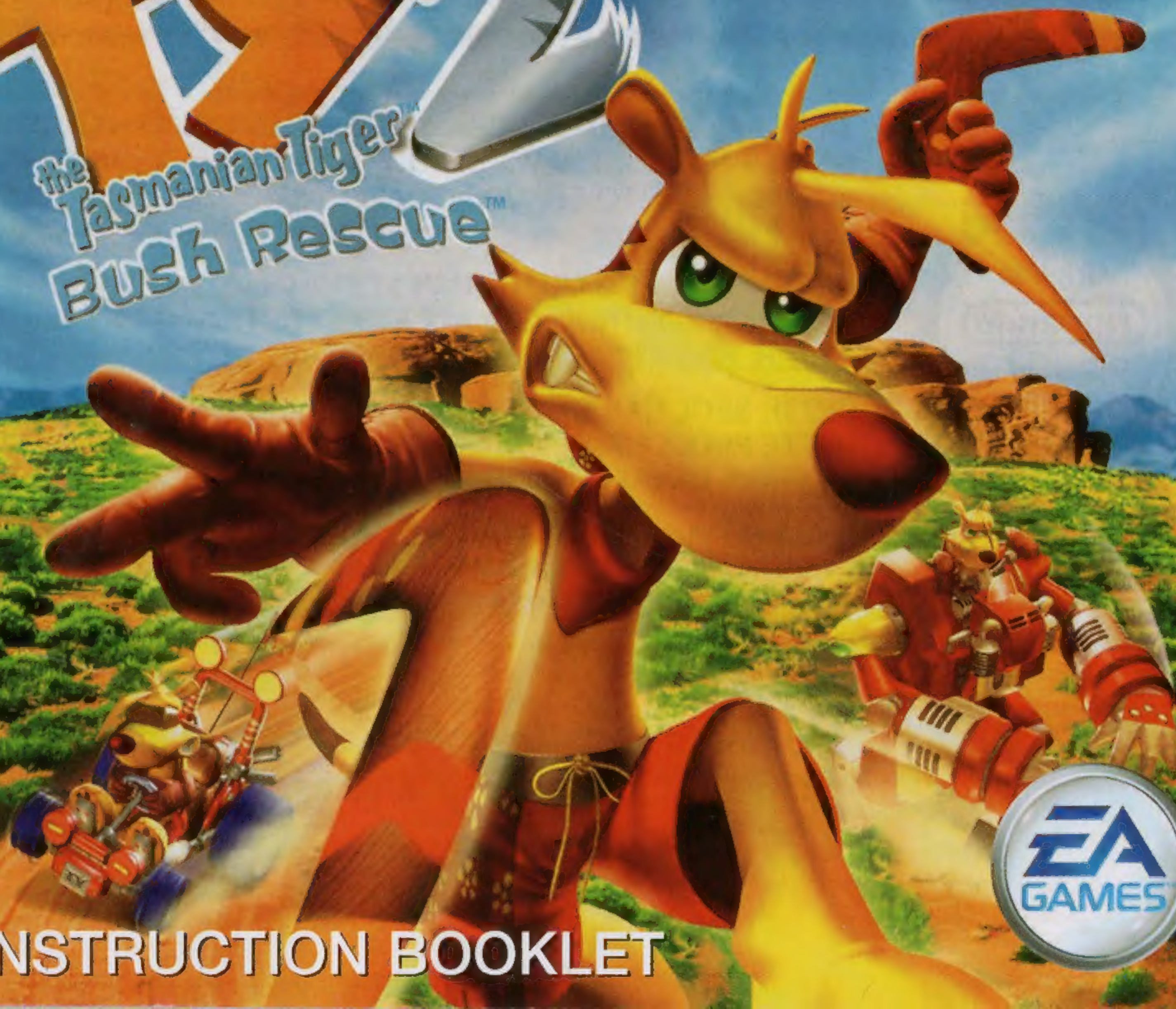


GAMEBOY ADVANCE™

AGB-BTYP-SCN

# TX2

the Tasmanian Tiger™  
Bush Rescue™



INSTRUCTION BOOKLET



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TÄMÄ TARRA VAKUUTTAA, ETTÄ NINTENDO ON HYVÄKSYNYT TÄMÄN TUOTTEEN LAADUN. TARKISTA AINA TÄMÄ TARRA ENNEN KUIN OSTAT PELEJÄ JA MUITA TARVIKKEITA, JOTTA SAAT VARMASTI GAME BOY YHTEENSOPIVIA TUOTTEITA.






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For more information about this and other titles, take a look at EA GAMES™  
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## Starting The Game

1. Turn OFF the power switch on your Nintendo® Game Boy Advance™. Never insert or remove a Game Pak when the power is ON.
2. Insert the *TY the Tasmanian Tiger™ 2: Bush Rescue™* Game Pak into the slot on the Game Boy Advance™. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The Nintendo Logo and legal screens appear, followed by the Language Selection screen.
4. Press the Control Pad  to highlight a language and then press the **A** Button or **START** to confirm. After the title screens, the Main menu appears.

**Note:** This Game Pak will work only with the Game Boy Advance™ Video Game System.



# Complete Game Controls

## Menu Controls

<b>Highlight</b> option	Control Pad ↑↓
-------------------------	----------------

<b>Select</b> option	<b>A</b> Button
----------------------	-----------------

<b>Previous</b> screen	<b>B</b> Button
------------------------	-----------------

## Gameplay Controls

<b>Movement</b>	Control Pad
-----------------	-------------

<b>Jump</b>	<b>A</b> Button
-------------	-----------------

<b>Throw</b> boomerang	<b>B</b> Button
------------------------	-----------------

<b>Switch</b> boomerangs	<b>L</b> Button (hold) and Control Pad
--------------------------	--

<b>Look</b> around	<b>R</b> Button (hold) then Control Pad
--------------------	---

<b>Glide</b>	<b>A</b> Button (tap then hold)
--------------	---------------------------------



**Access Digital Rescue Assistant**

**START**

**Pause**

**SELECT**

## **Bunyip Controls**

Hop in Bunyip

Control Pad ↑ then **B** Button

Hop out of Bunyip

**L** Button

Movement

Control Pad

Jump

**A** Button

Fire/Punch

**B** Button

## **Other Vehicle Controls**

Movement

Control Pad

Fourbie Accelerate/Brake

Control Pad ⇔

Battle Bunyip power fist slam

Control Pad ↓ and **B** Button

Fire Jet Bunyip rocket

**A** Button



Drop Jet Bunyip bomb	<b>B</b> Button
Fire Jet Bunyip guided rockets	Press and hold <b>A</b> Button, then release
Adjust fire for Thermo Bunyip	Control Pad ⇌ then <b>B</b> Button
Fire Shadow Bunyip energy beam	Press and hold <b>B</b> Button, then release

## G'day, Mate!

Oi there, TY! It's good to see your furry face again. And just in time, too, I might add. Seems that Boss Cass's henchmen are up to some mischief. Word is they're planning on breaking that nasty cassowary out of prison. If they do, I'd watch out if I were you – I'm sure he'll be fixing to get revenge on the lad that put him there in the first place!

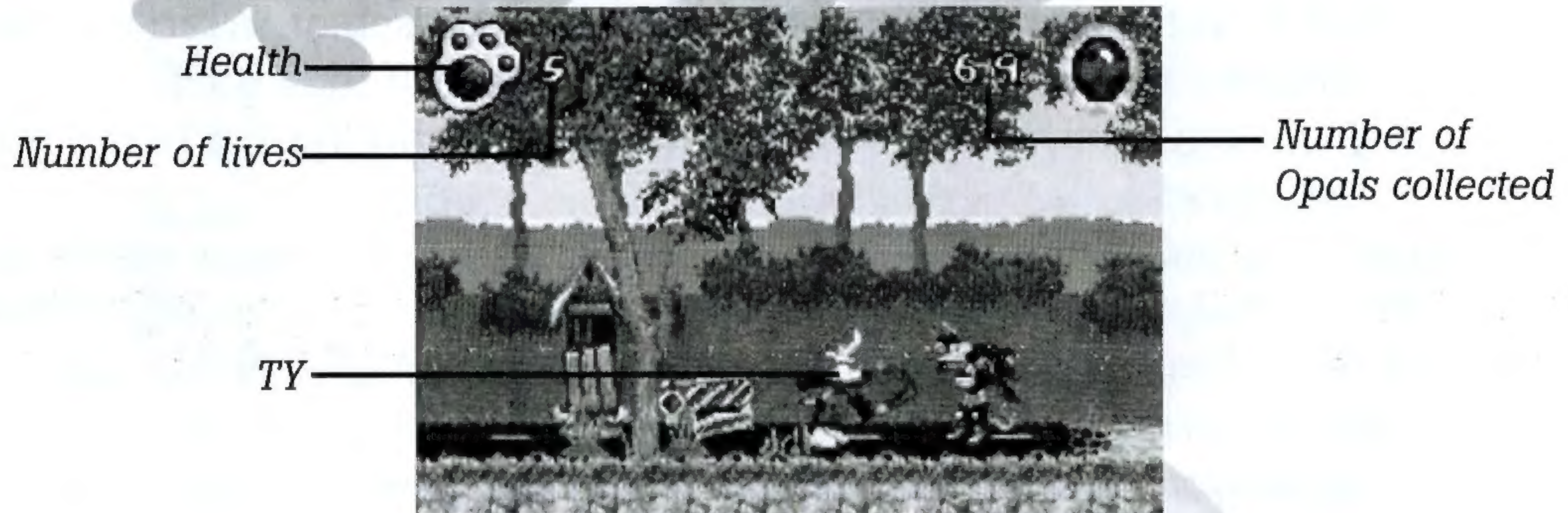
What's worse, they are very well armed and organised. Fortunately, you've got your good friends helping you out, including the members of the newly-formed Bush Rescue. Plus, you've got some beaut toys of your own so you can fight fire with fire – literally! With your new boomerangs and some bonzer mechanical Bunyips at your disposal, you're well equipped to send those baddies to the great Outback in the sky. Go get 'em, TY!



# Playing the Game

After Boss Cass's daring escape from prison, spirits are low and anxiety is high. Just in time, Dennis the Green Tree Frog opens the Burrumudgee Bush Rescue Headquarters. As a member of the Bush Rescue, you have access to a network of friends and resources that could prove invaluable in your mission to send Boss Cass back behind bars. We're all counting on you, TY!

## Game Screen





## Digital Rescue Assistant

Besides Sly and Shazza, the Digital Rescue Assistant (DRA) can be your best friend when out in the bush. This is standard equipment for members of the Bush Rescue. If you ever need information on your Rescue Missions or want to find out where in the world you are, the DRA can help you get your bearings.

- Press **START** at any time to access the DRA.
- Press the **L** Button/**R** Button to switch screens in the DRA.

## Callsheet

Access the Callsheet to find out what your current Rescue Missions are.

- Highlight a Rescue Mission and press the **A** Button to see a more detailed description of that mission.

## Game Info

Find out the number of bilbies you've saved, picture frames you've found, Opals (see *Collecting and Trading* on p. 8) you've collected and how much of the game has been completed.

## Options

Change your Music, Sound, Display and Language options.

**Note:** You can also access the Options screen from the Main menu.



## Collecting and Trading

Nobody said beating Boss Cass was going to be easy – or cheap. You're going to need some help and sometimes help comes at a cost. Collect what you can and trade for what you need.

### Opals

When you see some shiny Opals lying about, you should pick them up. They'll come in handy later when you trade them in for goodies. You also receive opals for completing Rescue Missions and other tasks.

### Collectibles

Besides opals and the items on the Game Info screen (see *Game Info* on p. 7), there are a number of other objects you might find as you make your way from desert to town to billabong and beyond. Keep your eyes peeled for paws (for health), Opal bags, invisible crates and more.

### Shops

You can trade in your Opals for just about anything you want at the two shops in Bush Rescue HQ. Sly sells the latest in boomerang technology and Julius is always working on new Bunyips for you to try out.



## Boomerangs

As sharp as your incisors are, you can't be expected to fight Boss Cass and his army with just your teeth. Trade in Opals for new 'rangs at Sly's Shack and then test them out on the baddies.

Each of the 'rangs can be upgraded. For instance, you can upgrade the Flamerang to the Lavarang or the Frostyrang to the Freezerang. Once you do upgrade, however, the original boomerang is no longer available.

For a complete listing of boomerangs, visit the *TY the Tasmanian Tiger 2: Bush Rescue* website [www.ty2bushrescue.ea.com](http://www.ty2bushrescue.ea.com).

## Bunyips

These mechanical beasts can help you level the playing field when taking on Boss Cass's bigger baddies. Hop inside one and harness the power of the mythical Bunyip - the Outback's most mysterious creature.

You'll see Bunyips all over the place, but the only one you can use right off is the Battle Bunyip. You cannot use the others until you purchase the right licenses at Julius' Lab. Once you purchase a Lifter Bunyip license, for example, you can use any Lifter Bunyip you come across.



## **Battle Bunyip**

This is a great utility Bunyip. It is very tough, it can hover glide, and it packs a mean punch. One blow from the Battle Bunyip's mechanical fists of fury will send them to the great billabong in the sky.

## **Thermo Bunyip**

This is one Bunyip that can really take the heat. Not only can it withstand intense fires, it can also put them out! Fire its foam cannon to put out blazes or to chill out the bad guys.

## **Lifter Bunyip**

Let this ripper do the heavy lifting for you. It's great for clearing the way of obstacles. Not only can it grab and pick up heavy objects with its metallic claws, it can also hurl them at enemies.

## **Shadow Bunyip**

The most powerful Bunyip, this is the one you want with you when you go up against Boss Cass's biggest goons. Along with its powerful punch, its energy blaster spells doom for enemies. Charge up some blaster energy to really give 'em a surprise!



## Jet Bunyip

As a Tasmanian Tiger you might not feel exactly at home way up high in the air, but for certain missions you'll just have to get over your fear of heights and take to the skies. From there, attack your enemies with missiles and bombs.

## Explore the Outback

After you complete a mission, climb aboard your rough-and-ready fourbie to explore the Outback and help your Bush Rescue teammates. From deserts to billabongs to sunny beaches, you've got a lot of ground to cover. But beware – you might run into some of Boss Cass's henchmen.

## Hints and Tips

- Press the Control Pad to aim your boomerang for precision throwing.
- If you need to review your mission objectives, press the Control Pad ↑ plus the **B** Button to talk to your friend when an exclamation mark appears.
- Eliminating larger baddies earns you more Opals. For instance, if you knock out Cannon Neddy, he'll yield more Opals than by defeating a common Frill.
- You can hold your breath a long time, but not forever. Keep an eye on your



air supply and make sure you swim to the surface or the source of air bubbles when you're running low.

- Explore! It's a great, big Outback and the more you look around, the more you'll find.

## **Saving and Loading**

Save TY's progress and continue playing at a later date.

### **To Save a Game**

From the DRA, choose SAVE GAME.

The game is saved automatically to the slot chosen when the game was started.

### **To Load a Saved Game**

From the Main menu, choose LOAD GAME. The Load Game screen appears.

Press the Control Pad to highlight the game you want to load and then press the **A** Button.

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# NOTES







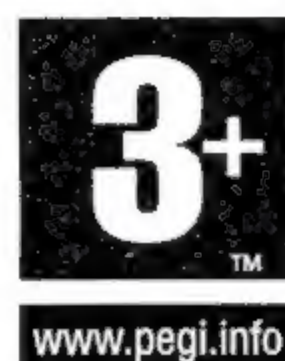
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Age Rating categories:

Les catégories  
de tranche d'âge:



**Note:** There are some local variations!

**Note:** Il peut y avoir quelques variations en fonction du pays!

Content Descriptors:

Description du contenu:



**BAD LANGUAGE**  
**LA FAMILIARITÉ**  
**DE LANGAGE**



**DISCRIMINATION**  
**LA DISCRIMINATION**



**DRUGS**  
**LES DROGUES**



**FEAR**  
**LA PEUR**



**SEXUAL CONTENT**  
**LE CONTENU SEXUEL**



**VIOLENCE**  
**LA VIOLENCE**

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